

Java Moderno em 30 mins

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@ederign

O que eu acho mais maneiro
do Java moderno :)

JEP 358: Helpful NullPointerExceptions

```
a.i = 99;
```

```
Exception in thread "main"  
java.lang.NullPointerException  
    at Prog.main(Prog.java:5)
```

JDK 14

```
Exception in thread "main"  
java.lang.NullPointerException:  
    Cannot assign field "i" because "a" is null  
    at Prog.main(Prog.java:5)
```

JEP 355: Text Blocks

```
String sql = "SELECT COUNT(*) FROM table; -- Use this to determine rand_low and rand_high\n" +  
"\n" +  
"  SELECT *\n" +  
"    FROM table\n" +  
"    WHERE frozen_rand BETWEEN %(rand_low)s AND %(rand_high)s\n" +  
"ORDER BY RAND() LIMIT 1000";
```

```
var sql = ""
```

```
SELECT COUNT(*) FROM table; -- Use this to determine rand_low and rand_high
```

```
SELECT *
```

```
FROM table
```

```
WHERE frozen_rand BETWEEN %(rand_low)s AND %(rand_high)s
```

```
ORDER BY RAND() LIMIT 1000
```

```
"";
```

JEP 286: Local-Variable Type Inference


```
List<Student> students = new ArrayList<>();  
students.removeIf(s -> s.getId() == desiredId);
```



```
var foo = 1;
```

```
var bestStudent = new Student("Dora");
```

```
for (var student: students) { /* ... */ }
```

```
for (var i = 0; i < 10; i++) { /* ... */ }
```



```
var x = y.bar();
```

```
Map<Long, Student> idToStudent = studentsRepository.getStudentId();
List<Student> enrolledStudents = studentsRepository.getEnrolledStudents();
Address addressOfBestStudent = studentsRepository.getAddress(bestStudent);

var idToStudent = studentsRepository.getStudentId();
var enrolledStudents = studentsRepository.getEnrolledStudents();
var addressOfTopStudent = studentsRepository.getAddress(bestStudent);
```

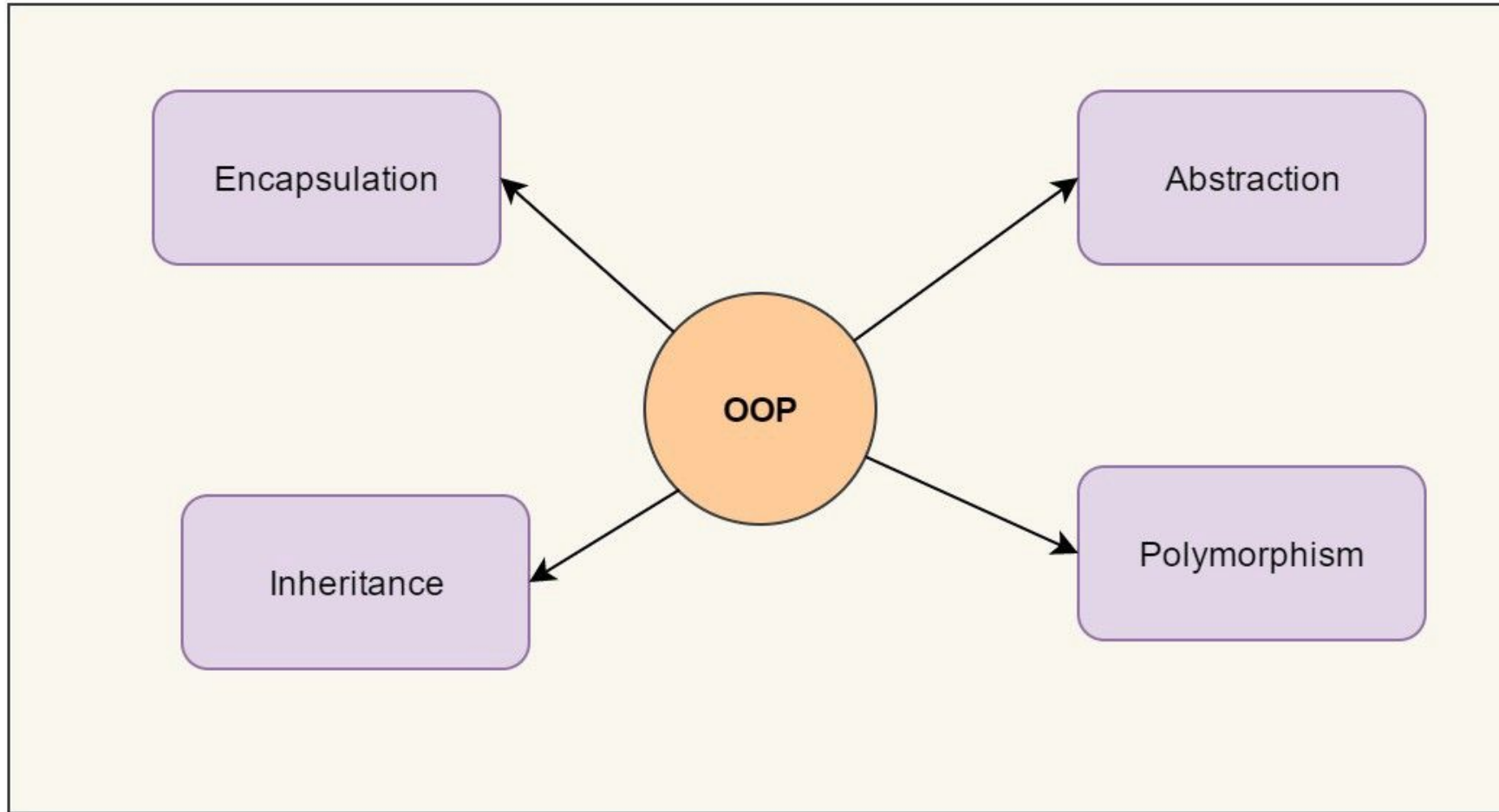
JEP 361: Switch Expressions (Standard)

```
switch (day) {
    case MONDAY:
    case FRIDAY:
    case SUNDAY:
        numLetters = 6;
        break;
    case TUESDAY:
        numLetters = 7;
        break;
    case THURSDAY:
    case SATURDAY:
        numLetters = 8;
        break;
    case WEDNESDAY:
        numLetters = 9;
        break;
}
```

```
switch (day) {  
    case MONDAY, FRIDAY, SUNDAY -> numLetters = 6;  
    case TUESDAY                 -> numLetters = 7;  
    case THURSDAY, SATURDAY      -> numLetters = 8;  
    case WEDNESDAY               -> numLetters = 9;  
}
```

```
→ int numberOfDays = switch (day) {  
  case FRIDAY, SUNDAY -> 6;  
  case TUESDAY -> 7;  
  case THURSDAY, SATURDAY -> 8;  
  default -> {  
    if (day == Days.WEDNESDAY) {  
      yield 9;  
    }  
    else {  
      yield -1;  
    }  
  }  
};
```

JEP 395: Records



Four Pillars of Object Oriented Programming

Architectures



Evolutionary

An evolutionary architecture supports incremental, guided change as a first principle across multiple dimensions.



Microservices

Architectural style that structures an application as a collection of independent services.



Serverless

Incorporate third-party "Backend as a Service", and/or that include custom code run as Functions.



Micro Frontends

Design approach in which a front-end app is decomposed into individual, semi-independent "microapps" working loosely together.

```
package me.ederign;

public class SampleTask {

    private long id;
    private long owner;
    private String fieldA;
    private String fieldB;
    private String fieldC;
    private String fieldD;

    . . .

}
```

```
package me.ederign;

public class SampleTask {

    private long id;
    private long owner;
    private String fieldA;
    private String fieldB;
    private String fieldC;
    private String fieldD;

    public SampleTask(long id, long owner, String fieldA,
String fieldB, String fieldC, String fieldD) {
        this.id = id;
        this.owner = owner;
        this.fieldA = fieldA;
        this.fieldB = fieldB;
        this.fieldC = fieldC;
        this.fieldD = fieldD;
    }
}
```

```

package me.ederign;

import java.util.Objects;

public class SampleTask {

    private long id;
    private long owner;
    private String fieldA;
    private String fieldB;
    private String fieldC;
    private String fieldD;

    public SampleTask(long id, long owner, String fieldA, String fieldB, String fieldC, String fieldD) {
        this.id = id;
        this.owner = owner;
        this.fieldA = fieldA;
        this.fieldB = fieldB;
        this.fieldC = fieldC;
        this.fieldD = fieldD;
    }

    @Override
    public boolean equals(Object o) {
        if (this == o) return true;
        if (o == null || getClass() != o.getClass()) return false;
        SampleTask that = (SampleTask) o;
        return id == that.id &&
            owner == that.owner &&
            Objects.equals(fieldA, that.fieldA) &&
            Objects.equals(fieldB, that.fieldB) &&
            Objects.equals(fieldC, that.fieldC) &&
            Objects.equals(fieldD, that.fieldD);
    }

    @Override
    public int hashCode() {
        return Objects.hash(id, owner, fieldA, fieldB, fieldC, fieldD);
    }
}

```

```

package me.ederign;

import java.util.Objects;

public class SampleTask {

    private long id;
    private long owner;
    private String fieldA;
    private String fieldB;
    private String fieldC;
    private String fieldD;

    public SampleTask(long id, long owner, String fieldA, String fieldB, String fieldC, String fieldD) {
        this.id = id;
        this.owner = owner;
        this.fieldA = fieldA;
        this.fieldB = fieldB;
        this.fieldC = fieldC;
        this.fieldD = fieldD;
    }

    @Override
    public boolean equals(Object o) {
        if (this == o) return true;
        if (o == null || getClass() != o.getClass()) return false;
        SampleTask that = (SampleTask) o;
        return id == that.id &&
            owner == that.owner &&
            Objects.equals(fieldA, that.fieldA) &&
            Objects.equals(fieldB, that.fieldB) &&
            Objects.equals(fieldC, that.fieldC) &&
            Objects.equals(fieldD, that.fieldD);
    }

    @Override
    public int hashCode() {
        return Objects.hash(id, owner, fieldA, fieldB, fieldC, fieldD);
    }

    public long getId() {
        return id;
    }

    public void setId(long id) {
        this.id = id;
    }

    public long getOwner() {
        return owner;
    }

    public void setOwner(long owner) {
        this.owner = owner;
    }

    public String getFieldA() {
        return fieldA;
    }

    public void setFieldA(String fieldA) {
        this.fieldA = fieldA;
    }

    public String getFieldB() {
        return fieldB;
    }

    public void setFieldB(String fieldB) {
        this.fieldB = fieldB;
    }

    public String getFieldC() {
        return fieldC;
    }

    public void setFieldC(String fieldC) {
        this.fieldC = fieldC;
    }

    public String getFieldD() {
        return fieldD;
    }

    public void setFieldD(String fieldD) {
        this.fieldD = fieldD;
    }
}

```

88 LINHAS!

```
package me.ederign;

public class SampleTask {

    private long id;
    private long owner;
    private String fieldA;
    private String fieldB;
    private String fieldC;
    private String fieldD;

    . . .

}
```

```
public record SampleTask(long id,  
                          long owner,  
                          String fieldA,  
                          String fieldB,  
                          String fieldC,  
                          String fieldD) {}
```



```
public record SampleTask(long id,  
                        long owner,  
                        String fieldA,  
                        String fieldB,  
                        String fieldC,  
                        String fieldD) {}
```

Fields imutáveis

Constructors

equals, hashCode and toString

```
public record SampleTask(long id,  
                        long owner,  
                        String fieldA,  
                        String fieldB,  
                        String fieldC,  
                        String fieldD) {}
```

"plain data" aggregate
(DTO, wrapper, transfer objects,
etc)

```
public record SampleTask(long id,  
                        long owner,  
                        String fieldA,  
                        String fieldB,  
                        String fieldC,  
                        String fieldD) {}
```

**Desacoplamento total para
data classes entre o estado e a sua
API**

```
public record SampleTask(long id,  
                          long owner,  
                          String fieldA,  
                          String fieldB,  
                          String fieldC,  
                          String fieldD) {}
```

**Fit natural para externalização segura em
sistemas distribuídos
(serialização, marshalling para JSON/XML,
mapping)**

```
public record SampleTask(long id,  
                        long owner,  
                        String fieldA,  
                        String fieldB,  
                        String fieldC,  
                        String fieldD) {}
```

Aceita:

Novos construtores (até o canonico) com lógica adicional

Static fields/methods

Implementa interfaces

Annotations

```
// IntelliJ API Decompiler stub source generated from a class file
// Implementation of methods is not available
```

```
package me.ederign;
```

```
public final class SampleTask extends java.lang.Record {
    private final long id;
    private final long owner;
    private final java.lang.String fieldA;
    private final java.lang.String fieldB;
    private final java.lang.String fieldC;
    private final java.lang.String fieldD;
```

```
    public SampleTask(long id, long owner, java.lang.String fieldA, java.lang.String fieldB, java.lang.String
fieldC, java.lang.String fieldD) { /* compiled code */ }
```

```
    public long id() { /* compiled code */ }
```

```
    public long owner() { /* compiled code */ }
```

```
    public java.lang.String fieldA() { /* compiled code */ }
```

```
    public java.lang.String fieldB() { /* compiled code */ }
```

```
    public java.lang.String fieldC() { /* compiled code */ }
```

```
    public java.lang.String fieldD() { /* compiled code */ }
```

```
    public java.lang.String toString() { /* compiled code */ }
```

```
    public final int hashCode() { /* compiled code */ }
```

```
    public final boolean equals(java.lang.Object o) { /* compiled code */ }
```

```
}
```

```
public record SampleTask(long id,  
                          long owner,  
                          String fieldA,  
                          String fieldB,  
                          String fieldC,  
                          String fieldD) {}
```

"plain data" aggregate

Fit perfeito para

Arquiteturas Distribuídas

JEP 360/397: Sealed Classes (Second Preview)


```
int process(Plant plant) {
    if (plant instanceof Cucumber) {
        return harvestCucumber(plant);
    } else if (plant instanceof Climber) {
        return sowClimber(plant);
    } else if (plant instanceof Herb) {
        return sellHerb(plant);
    } else if (plant instanceof Shrub) {
        return pruneShrub(plant);
    } else {
        System.out.println("Unreachable CODE. Unknown Plant type");
        return 0;
    }
}
```

```
sealed interface Shape
    permits Circle, Rectangle {
}
```

```
record Circle(Point center, int radius) implements Shape { }
```

```
record Rectangle(Point lowerLeft, Point upperRight) implements Shape { }
```

```
sealed interface Shape
    permits Circle, Rectangle {
}

record Circle(Point center, int radius) implements Shape { }

record Rectangle(Point lowerLeft, Point upperRight) implements Shape { }
```

Vantagens

Designer da API controla melhor as implementações

O compilador pode inferir mais coisas...

Desacopla acessibilidade de extensibilidade

Sealed Classes + Records

```
sealed interface Shape
    permits Circle, Rectangle {
}

record Circle(Point center, int radius) implements Shape { }

record Rectangle(Point lowerLeft, Point upperRight) implements Shape { }
```

Sealed Classes ~= 'Sum Types'

**Sum types expressam todas as variações de uma
estrutura de Dados**

**O conjunto de todos os tipos Shape s é igual ao conjunto
de todos os Circle c mais todos os Rectangle R**

```
sealed interface Shape
    permits Circle, Rectangle {
}

record Circle(Point center, int radius) implements Shape { }

record Rectangle(Point lowerLeft, Point upperRight) implements Shape { }
```

Record ~= 'Product Types'

Type-theoretic view de "structs" e "tuples".

Todos os possíveis estados (state space) é um subconjunto do produto cartesianos de todos seus componentes.

```
sealed interface Shape
    permits Circle, Rectangle {
}

record Circle(Point center, int radius) implements Shape { }

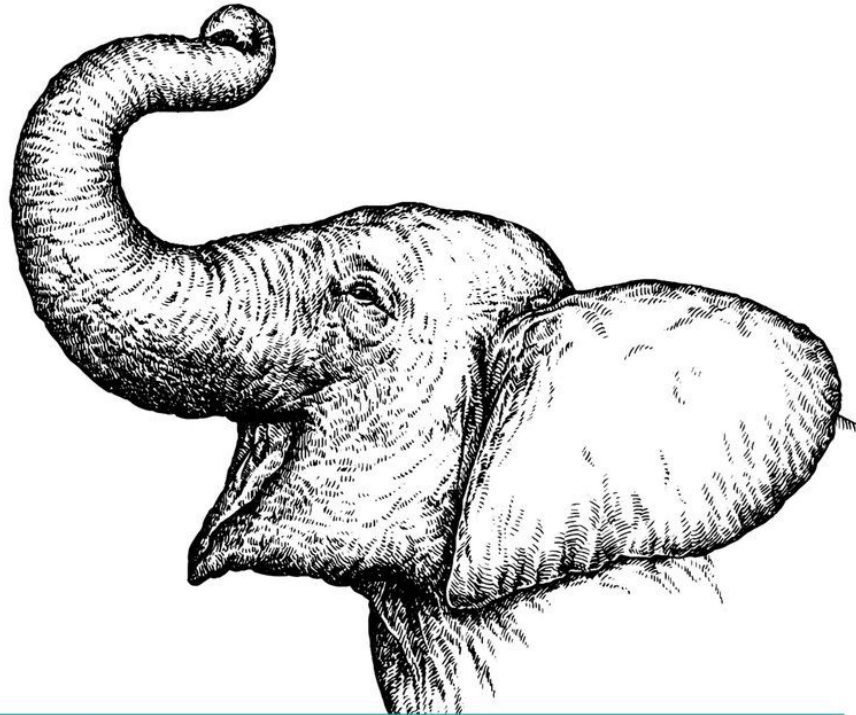
record Rectangle(Point lowerLeft, Point upperRight) implements Shape { }
```

Code smell???

Isto não viola o encapsulamento?

Pq o Java tá fazendo isto?

The answer to every programming question ever conceived



It Depends

The Definitive Guide

"Sealed classes work together with records and pattern matching to support a more data-centric form of programming."

Brian Goetz

Sealed Classes + Records

JEP 305/JEP 375/394: Pattern Matching for instanceof

```
static int getCenter(Shape shape) {
    if (shape instanceof Rectangle) {
        return ((Rectangle) shape).upperRight().x;
    } else if (shape instanceof Circle) {
        return ((Circle) shape).radius();
    }
    return -1;
}
```

```
static int getCenterJ16(Shape shape) {
    if (shape instanceof Rectangle r) {
        return r.upperRight().x;
    } else if (shape instanceof Circle c) {
        return c.radius();
    }
    return -1;
}
```

JEP draft: Pattern matching for switch (Preview)

```
float area = switch (shape) {
    case Circle c -> Math.PI * c.radius() * c.radius();
    case Rectangle r -> Math.abs((r.upperRight().y() - r.lowerLeft().y())
                                * (r.upperRight().x() - r.lowerLeft().x()));
    // no default needed!
}
```

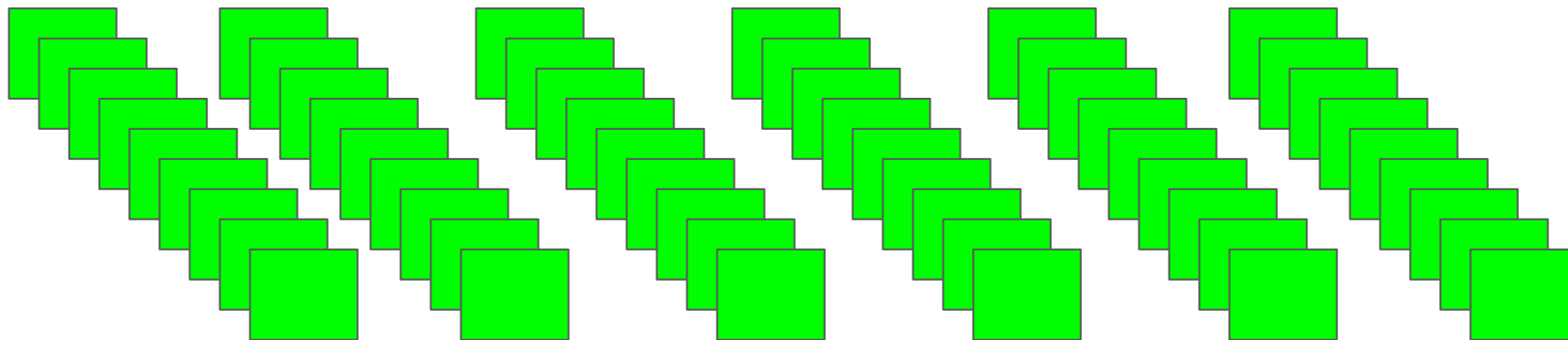
Project Loom


```
for (int i = 0; i < parameter; i++) {  
    Runnable run = () -> {  
        //task bem longa e complexa  
    };  
    Thread th = new Thread(runnable);  
    th.start();  
}
```

Virtual threads

- Fim do mapeamento 1:1 de "Threads" do Java com Threads do Sistema Operacional
- Extensao da API de Threads
- Mesmo conceito que nós já conhecemos
- São multiplexadas em cima de um thread pool do OS
-

Virtual threads



Java Thread ("OS Threads")

Java Thread ("OS Threads")

Java Thread ("OS Threads")

Virtual threads

```
Thread virtualThread1 = Thread.startVirtualThread(() -> {  
    //task longa  
});
```

```
Thread virtualThread2 = Thread.builder().virtual().task(() -> {  
    //task longa com blocking I/O  
}).build();  
virtualThread2.start();
```

```
public void process(Operation op){
    databaseService.process(op);
    auditService.process(op);
    analyticsService.process(op);
    cacheService.process(op);
}
```

Structured Concurrency

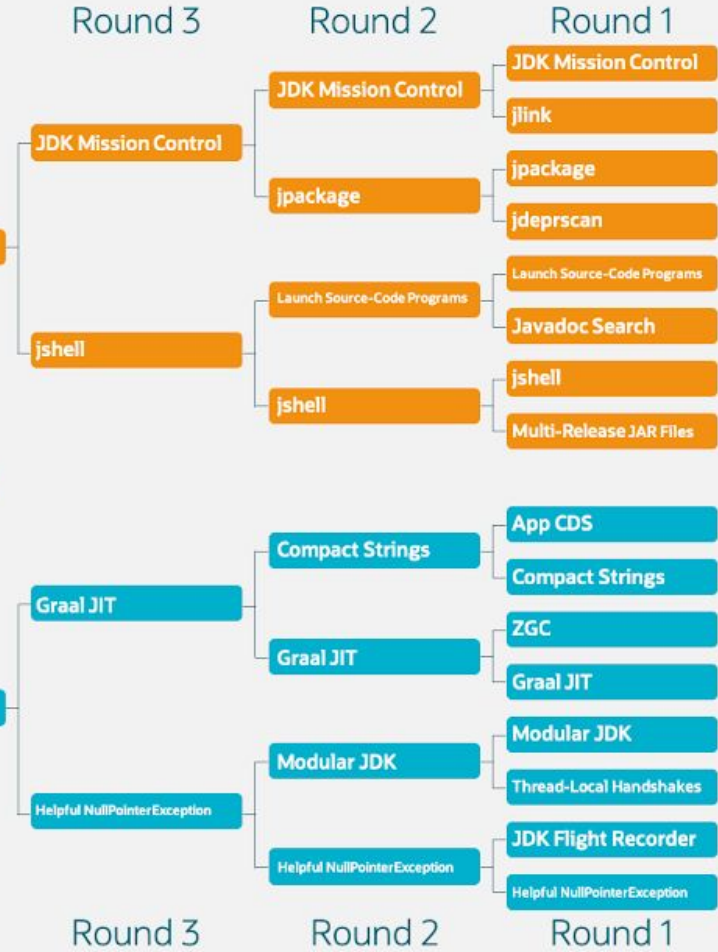
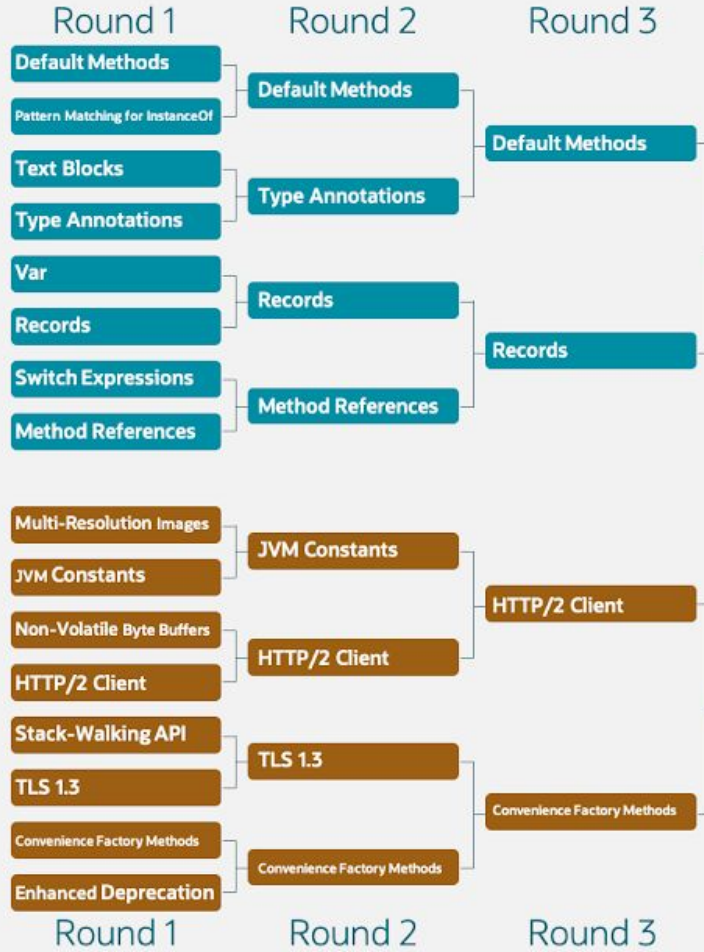
- Structured concurrency possibilita desenvolvedores escreverem código concorrente num bloco de código visível
- Código parece síncrono, mas é assíncrono
- Todas as tasks são finalizadas depois de terminar o bloco de código
- Futuro de todas as APIs Java

```
try (var executor = Executors.newVirtualThreadExecutor()) {  
    executor.submit(() -> databaseService.process(op));  
    executor.submit(() -> auditService.process(op));  
    executor.submit(() -> analyticsService.process(op));  
    // for loop pra criar 'n'  
    executor.submit(() -> cacheService.process(op));  
}
```



Language

Libraries



"Best of the JDK" Feature Face-Off

Thank you

Eder Ignatowicz.

Principal Software Engineer

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 linkedin.com/company/red-hat

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